

## TOURNAMENT FORMATS

### A. OFFICIATION ASSIGNMENTS.

#### 1. During the tournament

Each team is assigned officiating responsibilities during the tournament. These assignments are expected to be honored by the teams thus assigned. They must be ready to officiate at the scheduled time.

Tournament Directors, Site Managers and Court Managers should be active throughout the day of the tournament to ensure that officiating teams are ready to carry out their responsibilities. Teams which leave after pool play have been completed without fulfilling their officiating assignments shall be reported to the Regional Commissioner. These teams will be subject to penalty-sanctions by the OKRVA.

#### 2. Policies Regarding Officiating Assignments

- a. Officials of the **finals** of each tournament are paid amounts established by the OKRVA Board of Directors each year. **New** candidates are not paid until they are certified. Candidates who are going through a re-certification process to maintain their certification **are** paid. Each official must sign the scoresheet for the match in order to be eligible to receive his/her pay. In addition, the Tournament Director must complete the appropriate form(s) and submit a report of who officiated the finals.

**THE OKRVA MAKES PAYMENTS TO FINALS OFFICIALS FROM TOURNAMENT SANCTION FEES.** – Except in Events which have paid officials. Tournament Directors are required to pay for officials for these final matches.

- b. Unless requested to the contrary on the Tournament Sanction Request form **and** advertised to the contrary in the flyer announcing the sanctioned tournament, if sent, teams assigned to officiate the finals shall officiate and the referees and scorekeepers shall be eligible to receive the pay for doing so if they meet the OKRVA official's qualifications.
- c. If the Tournament Director assigns persons to referee and/or score the finals other than those persons required to do so under the rules of the Region, the Region shall pay those persons thus displaced as though they had actually officiated the match. The Tournament Director shall dismiss the balance of the displaced team from its duties. The persons assigned by the Tournament Director will not be paid by the Region.

The facts of this situation must be reported to the OKRVA and the Regional Commissioner on the Report of Officials for Tournament Finals. The persons thus displaced must be listed as the officials for the final match

- d. If the Tournament Director desires to assign persons to referee and/or keep score for the finals other than those persons required to do so under the rules of the Region, and the originally assigned referees and scorekeepers waive their rights **IN WRITING** to be paid, the Tournament Director shall dismiss the entire team from its duties. In this case the persons assigned by the Tournament Director shall be paid.

The facts of this situation must be reported to the OKRVA and the Regional Commissioner on the Report of Officials for Tournament Finals. The statement signed by the persons waiving their right to officiate the final match shall be included with this report.

- e. Teams are penalized if they fail to meet their officiating assignments. Therefore, the Tournament Director is not allowed to make changes in these officiating assignments without approval and sufficient prior notice of the changes.
- f. In addition to paying for refereeing and scoring the final matches of each tournament, refereeing and scorekeeping duties performed during tournament play by persons substituting for teams not having officials will be paid at the same rate as those officiating the finals. Teams not having certified officials or candidates in good standing by the date adopted by the respective Referee and Scorekeeper Chairs will be required to pay fines to the Region before being accepted into any future tournament. (See **Section III.G.**)

THE OKRVA MAKES PAYMENTS TO SUBSTITUTE OFFICIALS FROM THESE FINES.

### 3. **Officiating Tie-Breaking Games Caused by Ties in Pool Play.**

- a. For ties between 2 teams, games played to decide which team will advance to the playoffs shall be officiated by the team finishing first in the pool. In the case of three-way ties, the team awarded the bye on the bases of point differential will officiate the first tie-breaker game; the loser of the first tie-breaker game will officiate the second tie-breaker game if required. If more than 3 teams are tied, see the tie-breaking single elimination formats in **Schedules DR.2 through Dr.7.**

### 4. **Playoff Officiating Formats (Not Tie Breakers)**

Matches shall be officiated in accordance with instructions on each tournament format.

- a. Single Pool Finals

If single pool finals are held, the 1<sup>st</sup> place team in the pool will play the 2<sup>nd</sup> place team unless otherwise stated on the tournament format sheet.

Officials will be provided by the loser of the last game on that court, even though this last game may be a tie-breaker game. If this team must play next, then the team last officiating on that court the winner of the last game on that court officiates.

- b. Multiple Playoff Matches Leading to a Final Match

For tournament formats requiring multiple playoff matches, officials for first round playoff matches will be provided by the loser of the last game on the court upon which this match is played. If this team must play next, then the team last officiating on that court officiates. If both of these teams must play next, the winner of the last game on that court officiates.

Officials for the next playoff match will be provided by the losers of the last playoff match on that court. Officiating duties for the final match will be split between the losers of the two semi-final matches.

For tournament formats requiring more than 4 teams to go to playoffs, see the appropriate tournament playoff format in this section for officiating assignments.

## **B. TOURNAMENT FORMAT INFORMATION**

If a single pool final match is requested and granted for pools that would not normally require a finals match to determine a tournament winner, a two-team championship match may be played. The Tournament Director must request this match on the Tournament Sanction Request form. This format must be announced at the Team Captains' meeting prior to the tournament. See **Schedule ER.1**.

### **1. General Information**

#### a. Abbreviations:

Pools are designated "A", "B", "C", etc.

Winners are designated "W"

Losers are designated "L"

Officials are designated "OFF"

- b. Horizontal lines through bracket are inserted for ease of reading only.
- c. Tournament Directors must honor lunch breaks whenever indicated.
- d. Team number is also the placement position.
- e. See playoff **Schedule ER.3** for two teams from three different pools, and **Schedule ER.4** for three teams from two different.
- f. Single elimination **tie-breaking** formats are in **Schedules DR.1 through DR.7**.
- g. Tie-breaker games are RALLY SCORING to 25 points with NO cap. Teams change courts after one team scores 13 points.
- h. Single elimination **playoff** formats are in **Schedules ER.1 through ER.7**.
- i. For tournament formats not available in this section, consult Regional Commissioner.

## **C. ROUND ROBIN POOLS**

The following round robin formats, playoffs and tie-breaking brackets are published here for the convenience of the Director and the Regional Commissioner. Format must be selected by the Regional Commissioner and be implemented by the Tournament Director. These formats do not cover all the possible permutations of play necessary to accommodate the many combinations of teams encountered during the season. However, they should present a good basis from which to begin establishing the final format of any given tournament. Round Robin formats are set up to minimize the play-play-play and the referee-play sequences.

## **D. ADVANCED FORMATS - POOLS AND BRACKET PLAY**

Other tournament formats and modified tournament formats, especially for Junior or large tournaments may be found in section X of this Manual.

## PLAYING FORMAT USING RALLY SCORING

**CR.1. 4-team Round Robin.** THREE games will be played per match. The first two (2) games will be RALLY SCORING to **25 points** with a 2-Point advantage, NO CAP. The third (3<sup>rd</sup>) game will be RALLY SCORING to **15 points** with a 2-point advantage, NO CAP. (*Note: The 3<sup>rd</sup> game can go to 25 points only with permission of the Regional Commissioner.*) Each game counts as a win or loss. For the third game, have a coin toss, use the third or deciding game scoresheet and change courts after 8 points (13 points if it is a 25 point game). Winner of the round-robin is the winner of the tournament. **Note: This is a standard format.**

**GUARANTEED GAMES PER TEAM: 9**

**STANDARD TIME FOR ROUND ROBIN: 6 HRS 9 MINUTES**

**STANDARD TIME FOR TOURNAMENT WITH ONE FINAL MATCH: 6 HRS 57 MINUTES**

### POOL

TEAMS:	WON	LOST
1. _____	:	01R1-01
2. _____	:	0101-R1
3. _____	:	1R01-1R
4. _____	:	R11R-10

### PLAYING SCHEDULE

-----  
**MATCH : TM VS TM : OFF**  
-----

(1)	:	2 -- 3	:	4
(2)	:	1 -- 4	:	3
(3)	:	2 -- 4	:	1
(4)	:	1 -- 3	:	4

-----  
**TAKE 45 MINUTE BREAK**  
-----

(5)	:	3 -- 4	:	2
(6)	:	1 -- 2	:	3

-----

NOTE: If 8 teams are entered in the tournament, use one of the 8-team formats shown later in this section.

If a finals match is authorized by the Regional Commissioner, after all tie-breaking procedures have taken place, first place in the pool will play second place in a two-out-of-three game rally-scoring match. First two games to 25 points and third (deciding game to 15 points, each with a 2-point advantage, NO cap. See **Schedule ER.1**.

Officials for single pool finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the team **last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**CR.2. 5-Team Round Robin.** Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. Winner of the round-robin is the winner of the tournament. **NOTE: This is a standard format.**

**GUARANTEED GAMES PER TEAM: 8**

**STANDARD TIME FOR 1 COURT, ONE POOL ROUND ROBIN: 6 HRS 40 MINUTES**

**STANDARD TIME FOR 2 COURT, TWO POOL TOURNAMENT: 8 HRS 16 MINUTES**

TEAMS:	<u>POOL</u>	
	WON	LOST
1. _____	:	01R01R0101
2. _____	:	1001R10R01
3. _____	:	0R1010101R
4. _____	:	R10101R010
5. _____	:	101R0101R0

**PLAYING SCHEDULE**

-----  
**MATCH : TM VS TM : OFF**  
 -----

(1) : 2 -- 5 : 4  
 (2) : 1 -- 4 : 3  
 (3) : 3 -- 5 : 1  
 (4) : 2 -- 4 : 5  
 (5) : 1 -- 3 : 2

-----  
 (6) : 4 -- 5 : 1  
 (7) : 2 -- 3 : 4  
 (8) : 1 -- 5 : 2  
 (9) : 3 -- 4 : 5  
 (10) : 1 -- 2 : 3  
 -----

**SEMI-FINALS (For Two Pools)**

**(See Schedule ER.2)**

Court I  
 1<sup>st</sup> Pool A vs 2<sup>nd</sup> Pool B

Court II  
 1<sup>st</sup> Pool B vs 2<sup>nd</sup> Pool A

FINALS: W1 VS W2 Officials are L1 and L2

Semi-final and final matches will be two-out-of-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

If a single pool finals match is authorized by the Regional Commissioner, after all tie-breaking procedures have taken place, first place in the pool will play second place in a two-out-of-three game rally scoring match. First two games to 25-points and third game to 15 points, each with a 2-point advantage. NO CAP. See **Schedule ER.1.**

Officials for semi-finals or for single pool finals will be provided by the **loser of the last game on that court** even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**CR.3 6-Team Complete Round Robin on One Court.** Two games will be played per match. Each game will be RALLY SCORING TO 25 points with 2-point advantage. NO CAP. Each game counts as a win or loss. Winner of the round robin is the winner of the tournament. **NOTE: THE REGIONAL COMMISSIONER MUST APPROVE THE USE OF THIS FORMAT.**

**GUARANTEED GAMES PER TEAM: 10**

**STANDARD TIME FOR 1 COURT, ONE POOL ROUND ROBIN: 10 HOURS**

**STANDARD TIME FOR 2 COURT, TWO POOL TOURNAMENT: 11 HRS 36 MIN**

TEAMS:	<u>POOL</u> WON	LOST
1. _____	:	_____
2. _____	:	_____
3. _____	:	_____
4. _____	:	_____
5. _____	:	_____
6. _____	:	_____

**PLAYING SCHEDULE**

-----				
<b>MATCH : TM VS TM : OFF</b>				
-----				
(1)	:	3 -- 5	:	2
(2)	:	2 -- 6	:	3
(3)	:	1 -- 4	:	6
(4)	:	2 -- 3	:	1
(5)	:	4 -- 5	:	3
-----				
(6)	:	1 -- 6	:	5
(7)	:	2 -- 4	:	6
(8)	:	3 -- 6	:	4
(9)	:	1 -- 5	:	3
(10)	:	4 -- 6	:	1
-----				
(11)	:	2 -- 5	:	6
(12)	:	1 -- 3	:	2
(13)	:	5 -- 6	:	1
(14)	:	3 -- 4	:	5
(15)	:	1 -- 2	:	4

**SEMI-FINALS (For Two Pools)**  
**(See Schedule ER.2)**

<u>Court I</u>	<u>Court II</u>
1 <sup>st</sup> Pool A vs 2 <sup>nd</sup> Pool B	1 <sup>st</sup> Pool B vs 2 <sup>nd</sup> Pool A
FINALS: W1 VS W2	Officials are L1 and L2

Semi-final and final matches will be two-out-of-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

If a single pool finals match is authorized by the Regional Commissioner, after all tie-breaking procedures have taken place, first place in the pool will play second place two-out-of-three game rally scoring match. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

See **Schedule ER.1**.

Officials for semi-finals or for single pool finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game** on that court officiates.

**CR.4. 6–Team Complete Round Robin on Two Courts.** Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2–point advantage. NO CAP. Each game counts as a win or loss. Winner of the round-robin is the winner of the tournament. **NOTE: This is a standard format.**

**GUARANTEED GAMES PER TEAM: 10**

**STANDARD TIME FOR 2 COURT, ONE POOL ROUND ROBIN: 6 HRS 53 MINUTES**

**STANDARD TIME FOR 4 COURT, TWO POOL TOURNAMENT: 7 HOURS 41 MINUTES**

	<u>POOL</u>	
TEAMS:	WON	LOST
1. _____	:	_____
2. _____	:	_____
3. _____	:	_____
4. _____	:	_____
5. _____	:	_____
6. _____	:	_____

**PLAYING SCHEDULE**

<u>COURT I</u>			::	<u>COURT II</u>		
MATCH	: TM VS TM	: OFF	::	MATCH	: TM VS TM	: OFF
(1)	: 4 -- 6	: 1	::	(9)	: 3 -- 5	: 2
(2)	: 1 -- 6	: 4	::	(10)	: 2 -- 5	: 3
(3)	: 1 -- 4	: 6	::	(11)	: 2 -- 3	: 5
(4)	: 4 -- 5	: 1	::	(12)	: 3 -- 6	: 2
TAKE 45 MINUTE BREAK			::	TAKE 45 MINUTE BREAK		
(5)	: 1 -- 5	: 3	::	(13)	: 2 -- 6	: 4
(6)	: 1 -- 3	: 5	::	(14)	: 2 -- 4	: 6
(7)	: 3 -- 4	: 1	::	(15)	: 5 -- 6	: 2
(8)	: 1 -- 2	: 3	::			

**SEMI-FINALS (For Two Pools)**  
**(See Schedule ER.2)**

Court I  
1<sup>st</sup> Pool A vs 2<sup>nd</sup> Pool B

Court II  
1<sup>st</sup> Pool B vs 2<sup>nd</sup> Pool A

FINALS: W1 VS W2

Officials are L1 and L2

Semi-final and final matches will be two-out-of-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2 point-advantage. NO CAP.

If a single pool finals match is authorized by the Regional Commissioner, after all tie-breaking procedures have taken place, first place in the pool will play second place two-out-of-three game rally scoring match. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

See **Schedule ER.1.**

Officials for semi-finals or for single pool finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court of the last game on that court** officiates.

**CR.5. Two 6–Team Complete Round Robins on Three Adjacent Courts.** Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2–point advantage. NO CAP. Each game counts as a win or loss.

**Note: This is a standard Format.**

**GUARANTEED GAMES PER TEAM: 10**

**STANDARD TIME FOR 3 COURT, TWO POOL TOURNAMENT: 8 HRS 56 MIN**

<u>POOL A</u>			<u>POOL B</u>		
TEAMS:	WON	LOST	TEAMS:	WON	LOST
1. _____	:	_____	A. _____	:	_____
2. _____	:	_____	B. _____	:	_____
3. _____	:	_____	C. _____	:	_____
4. _____	:	_____	D. _____	:	_____
5. _____	:	_____	E. _____	:	_____
6. _____	:	_____	F. _____	:	_____

PLAYING SCHEDULE

COURT I :: COURT II :: COURT III

**MATCH : TM VS TM : OFF :: MATCH : TM VS TM : OFF :: MATCH : TM VS TM : OFF**

(1) : 4 -- 6 : 1 :: (11) : 3 -- 5 : E :: (21) : A -- B : C
(2) : 1 -- 6 : 4 :: (12) : E -- F : 2 :: (22) : C -- D : B
(3) : 1 -- 4 : 6 :: (13) : 2 -- 5 : 3 :: (23) : A -- C : E
(4) : B -- D : F :: (14) : 2 -- 3 : 5 :: (24) : A -- E : C
(5) : B -- F : D :: (15) : 3 -- 6 : 2 :: (25) : 4 -- 5 : 1

TAKE 45 MINUTE BREAK ON ALL THREE COURTS

(6) : C -- F : B :: (16) : 2 -- 6 : 4 :: (26) : D -- E : A
(7) : 1 -- 5 : 3 :: (17) : 2 -- 4 : 6 :: (27) : B -- C : E
(8) : 1 -- 3 : 5 :: (18) : A -- D : F :: (28) : B -- E : C
(9) : 3 -- 4 : 1 :: (19) : A -- F : D :: (29) : 5 -- 6 : 2
(10) : 1 -- 2 : 3 :: (20) : D -- F : A :: (30) : C -- E : B

SEMI - FINALS

Court I

**(See Schedule ER.2)**

Court II

1<sup>st</sup> Pool A vs 2<sup>nd</sup> Pool B

1<sup>st</sup> Pool B vs 2<sup>nd</sup> Pool A

FINALS: W1 VS W2

Officials are L1 and L2

Semi-final and final matches will be two-out-of-three game RALLY SCORING matches. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

Officials for semi-finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.



**CR.6 6-Team Partial Round Robin on One Court.** Two games will be played per match. Each game will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. **NOTE: THE REGIONAL COMMISSIONER MUST APPROVE THE USE OF THIS FORMAT.**

**GUARANTEED GAMES PER TEAM: 8**

**STANDARD TIME FOR 1 COURT, ONE POOL ROUND ROBIN: 8 HOURS**

**STANDARD TIME FOR 2 COURT, TWO POOL TOURNAMENT: 9 HOURS 36 MINUTES**

	<u>POOL</u>	
TEAMS:	WON	LOST
1. _____	:	:
2. _____	:	:
3. _____	:	:
4. _____	:	:
5. _____	:	:
6. _____	:	:

**PLAYING SCHEDULE**

MATCH	:	TM VS TM	:	OFF
(1)	:	2 -- 3	:	4
(2)	:	4 -- 5	:	3
(3)	:	1 -- 6	:	5
-----				
(4)	:	2 -- 4	:	6
(5)	:	3 -- 6	:	2
(6)	:	1 -- 5	:	3
-----				
(7)	:	4 -- 6	:	1
(8)	:	2 -- 5	:	6
(9)	:	1 -- 3	:	2
-----				
(10)	:	5 -- 6	:	1
(11)	:	3 -- 4	:	5
(12)	:	1 -- 2	:	4

**SEMI-FINALS (For Two Pools)**  
**(SEE SCHEDULE ER.2)**

Court I

First Pool A vs 2<sup>nd</sup> Pool B  
 FINALS: W1 VS W2

Court

1<sup>st</sup> Pool B vs 2<sup>nd</sup> Pool A  
 Officials are L1 and L2

Semi-final and final matches will be two-out-of-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

If a single pool finals match is authorized by the Regional Commissioner, after all tie-breaking procedures have taken place, first place in the pool will play second place in a two-out-of-three game rally scoring match. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

**See Schedule ER.1.**

Officials for semi-finals or for single pool finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**CR.7. 6–Team Partial Round Robin on Two Courts.** Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. **NOTE: This is a standard format limited one pool.** There is no provision for two or more pools using this format. All 6 teams go to a single elimination playoff.

**GUARANTEED GAMES PER TEAM: 8**

**STANDARD TIME FOR ONE POOL, TWO COURT TOURNAMENT: 6–½ HOURS**

TEAMS:	<u>POOL</u> WON	LOST
1. _____	:	_____
2. _____	:	_____
3. _____	:	_____
4. _____	:	_____
5. _____	:	_____
6. _____	:	_____

**PLAYING SCHEDULE**

<u>COURT I</u>			::	<u>COURT II</u>						
MATCH	:	TM VS TM	:	OFF	::	MATCH	:	TM VS TM	:	OFF
(1)	:	1 -- 4	:	5	::	(6)	:	3 -- 6	:	2
(2)	:	3 -- 5	:	1	::	(7)	:	2 -- 6	:	4
(3)	:	1 -- 5	:	3	::	(8)	:	2 -- 4	:	6
TAKE 45 MINUTE BREAK				::	TAKE 45 MINUTE BREAK					
(4)	:	1 -- 6	:	5	::	(9)	:	3 -- 4	:	2
(5)	:	2 -- 5	:	3	::		:		:	

In this tournament, the round robin is used only to seed all 6 teams into a single elimination playoff. See 6-teams into a single elimination playoff. See 6-team single elimination playoff **Schedule ER.6** for seeding information and officiating assignments.

Use the procedures outlined in this manual for determining playoff position . . . . . games won/lost, point differential, coin flip. There will be no tie-breaker games played for position.

**REMEMBER:** This format is limited to one pool. There is no provision for two pools using this format.

**CR.8. 7-Team Complete Round Robin on Two Courts.** Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. Winner of the round robin is the winner of the tournament. **NOTE: This is a standard format.**

**GUARANTEED GAMES PER TEAM: 12**

**STANDARD TIME FOR ONE POOL, TWO COURT TOURNAMENT: 8 HRS 53 MINUTES**

**STANDARD TIME FOR TWO POOLS, FOUR COURT TOURNAMENT: 9 HRS 41 MINUTES**

**POOL**

TEAMS:

WON LOST

1.	_____	_____
2.	_____	_____
3.	_____	_____
4.	_____	_____
5.	_____	_____
6.	_____	_____
7.	_____	_____

**PLAYING SCHEDULE**

<u>COURT I</u>			::	<u>COURT II</u>		
MATCH	TM VS TM	OFF	::	MATCH	TM VS TM	OFF
(1)	3 -- 7	6	::	(12)	2 -- 5	1
(2)	4 -- 7	5	::	(13)	1 -- 6	2
(3)	4 -- 5	7	::	(14)	2 -- 3	6
(4)	6 -- 7	4	::	(15)	1 -- 3	2
(5)	2 -- 4	7	::	(16)	1 -- 5	3
TAKE 45 MINUTE BREAK			::	TAKE 45 MINUTE BREAK		
(6)	3 -- 6	4	::	(17)	5 -- 7	1
(7)	2 -- 6	3	::	(18)	1 -- 4	5
(8)	2 -- 7	6	::	(19)	3 -- 5	1
(9)	1 -- 7	3	::	(20)	4 -- 6	5
(10)	3 -- 4	7	::	(21)	5 -- 6	2
(11)	1 -- 2	4	::			

**SEMI-FINALS (For Two Pools)**  
**(SEE SCHEDULE ER.2)**

Court I

Court

First Pool A vs 2<sup>nd</sup> Pool B

1<sup>st</sup> Pool B vs 2<sup>nd</sup> Pool A

FINALS: W1 VS W2

Officials are L1 and L2

Semi-final and final matches will be two-out-If-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

If a single pool finals match is authorized by the Regional Commissioner, after all tie-breaking procedures have taken place, first place in the pool will play second place in a two-out-of-three game rally scoring match. First two games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP. **See Schedule ER.1.**

Officials for semi-finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**CR.9. 7-Team Partial Round Robin on Two Courts.** Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. **NOTE: This is a standard format limited to one pool.** There is no provision for two or more pools using this format.

**GUARANTEED GAMES PER TEAM: 8**  
**STANDARD TIME FOR TOURNAMENT: 6 HRS 45 MINUTES**

	<u>POOL</u>				
TEAMS:		WON	LOST		
1.	_____	:	_____	:	_____
2.	_____	:	_____	:	_____
3.	_____	:	_____	:	_____
4.	_____	:	_____	:	_____
5.	_____	:	_____	:	_____
6.	_____	:	_____	:	_____
7.	_____	:	_____	:	_____

<u>PLAYING SCHEDULE</u>						
<u>COURT I</u>			::	<u>COURT II</u>		
MATCH	: TM VS TM	: OFF	::	MATCH	: TM VS TM	: OFF
-----						
(1)	: 1 -- 3	: 6	::	(8)	: 2 -- 4	: 5
(2)	: 1 -- 6	: 3	::	(9)	: 5 -- 7	: 4
(3)	: 3 -- 4	: 1	::	(10)	: 2 -- 5	: 7
(4)	: 4 -- 5	: 3	::	(11)	: 6 -- 7	: 2
-----						
TAKE 45 MINUTE BREAK			::	TAKE 45 MINUTE BREAK		
-----						
(5)	: 2 -- 6	: 4	::	(12)	: 1 -- 7	: 5
(6)	: 2 -- 3	: 6	::	(13)	: 1 -- 5	: 7
(7)	: 4 -- 6	: 2	::	(14)	: 3 -- 7	: 1
-----						

In this tournament, 4 teams go to semi-finals. This is an exception to the rule that states no more than 50% of the teams may go to playoffs.

**SEMI-FINALS**  
**(SEE SCHEDULE ER.5)**

<p style="text-align: center;"><u>Court I</u> 1<sup>st</sup> vs 3<sup>rd</sup></p> <p>FINALS:      W1 VS W2</p>	<p style="text-align: center;"><u>Court</u> 2<sup>nd</sup> vs 4<sup>th</sup></p> <p>Officials are L1 and L2</p>
---	---

Officials for semi-finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**REMEMBER:** This format is limited to one pool. There is no provision for two pools using this format.

**CR.10. 8-Team Partial Round Robin on Two Courts.** Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. **NOTE: This is a standard format limited to one pool.** There is no provision for two or more pools using this format.

**GUARANTEED GAMES PER TEAM: 8 (4 MATCHES)**

**STANDARD TIME FOR ONE POOL, 2 COURT TOURNAMENT: 6 HRS 45 MINUTES**

	<u>POOL</u>				
TEAMS:		WON	LOST		
1.	_____	:	_____	:	_____
2.	_____	:	_____	:	_____
3.	_____	:	_____	:	_____
4.	_____	:	_____	:	_____
5.	_____	:	_____	:	_____
6.	_____	:	_____	:	_____
7.	_____	:	_____	:	_____
8.	_____	:	_____	:	_____

**PLAYING SCHEDULE**

<u>COURT I</u>			::	<u>COURT II</u>		
MATCH	TM VS TM	OFF	::	MATCH	TM VS TM	OFF
(1)	: 2 -- 7	: 6	::	(9)	: 4 -- 5	: 8
(2)	: 3 -- 6	: 4	::	(10)	: 1 -- 8	: 2
(3)	: 4 -- 7	: 3	::	(11)	: 2 -- 5	: 1
-----						
TAKE 45 MINUTE BREAK ON BOTH COURTS						
-----						
(4)	: 3 -- 8	: 5	::	(12)	: 1 -- 6	: 7
(5)	: 5 -- 8	: 4	::	(13)	: 6 -- 7	: 2
(6)	: 1 -- 4	: 5	::	(14)	: 2 -- 3	: 7
(7)	: 5 -- 6	: 1	::	(15)	: 7 -- 8	: 3
(8)	: 1 -- 2	: 6	::	(16)	: 3 -- 4	: 8
-----						

**SEMI-FINALS**  
**(SEE SCHEDULE ER.5)**

Court I  
1<sup>st</sup> vs 3<sup>rd</sup>  
FINALS: W1 VS W2

Court  
2<sup>nd</sup> vs 4<sup>th</sup>  
Officials are L1 and L2

Officials for semi-finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**REMEMBER:** This format is limited to one pool. There is no provision for two pools using this format.

**CR.11. 8-Team Partial Round Robin on Two Courts.**

**5 MATCHES PER TEAM**

Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. **NOTE: This is a standard format limited to one pool.** There is no provision for two or more pools using this format.

**GUARANTEED GAMES PER TEAM: 10**  
**STANDARD TIME FOR ONE POOL, 2 COURT TOURNAMENT: 9 HRS 5 MINUTES**  
**POOL**

TEAMS:	WON	LOST
1. _____		
2. _____		
3. _____		
4. _____		
5. _____		
6. _____		
7. _____		
8. _____		

**PLAYING SCHEDULE**

<u>COURT I</u>			::	<u>COURT II</u>		
MATCH	TM VS TM	OFF	::	MATCH	TM VS TM	OFF
(1)	3--7	2	::	(11)	1--5	4
(2)	2--6	3	::	(12)	4--8	1
(3)	2--7	6	::	(13)	4--5	8
(4)	3--6	4	::	(14)	1--8	2
(5)	4--7	3	::	(15)	2--5	1
TAKE 45 MINUTE BREAK ON BOTH COURTS						
(6)	3--8	5	::	(16)	1--6	7
(7)	5--8	4	::	(17)	6--7	2
(8)	1--4	5	::	(18)	2--3	7
(9)	5--6	1	::	(19)	7--8	3
(10)	1--2	6	::	(20)	3--4	8

**SEMI-FINALS**  
**(SEE SCHEDULE ER.5)**

Court I  
 1<sup>st</sup> vs 3<sup>rd</sup>

Court  
 2<sup>nd</sup> vs 4<sup>th</sup>

FINALS: W1 VS W2

Officials are L1 and L2

Semi-finals and final matches will be two-out-of-three game rally scoring matches. First 2 games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

Officials for semi-finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**REMEMBER:** This format is limited to one pool. There is no provision for two pools using this format.

**CR.12. 8-Team Partial Round Robin on Two Courts.**

**6 MATCHES PER TEAM**

Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. **NOTE: This is a standard format limited to one pool.** There is no provision for two or more pools using this format.

**GUARANTEED GAMES PER TEAM: 12**

**STANDARD TIME FOR ONE POOL, 2 COURT TOURNAMENT: 9 HRS 5 MINUTES**  
**POOL**

TEAMS:	WON	LOST
1. _____		
2. _____		
3. _____		
4. _____		
5. _____		
6. _____		
7. _____		
8. _____		

**PLAYING SCHEDULE**

<u>COURT I</u>			::	<u>COURT II</u>		
MATCH	TM VS TM	OFF	::	MATCH	TM VS TM	OFF
(1)	1--7	6	::	(13)	3--5	8
(2)	4--6	7	::	(14)	2--8	5
(3)	3--7	2	::	(15)	1--5	4
(4)	2--6	3	::	(16)	4--8	1
(5)	2--7	6	::	(17)	4--5	8
(6)	3--6	4	::	(18)	1--8	2

TAKE 45 MINUTE BREAK ON BOTH COURTS

(7)	4--7	3	::	(19)	2--5	1
(8)	3--8	5	::	(20)	1--6	7
(9)	5--8	4	::	(21)	6--7	2
(10)	1--4	5	::	(22)	2--3	7
(11)	5--6	4	::	(23)	7--8	3
(12)	1--2	6	::	(24)	3--4	8

**SEMI-FINALS**

**(SEE SCHEDULE ER.5)**

<u>Court I</u> 1 <sup>st</sup> vs 3 <sup>rd</sup>	<u>Court</u> 2 <sup>nd</sup> vs 4 <sup>th</sup>
FINALS: W1 VS W2	Officials are L1 and L2

Semi-finals and final matches will be two-out-of-three game rally scoring matches. First 2 games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

Officials for semi-finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**REMEMBER:** This format is limited to one pool. There is no provision for two pools using this format.

**CR.13. 8-Team Tournament. Two 4-Team Pools on Two Courts with Cross-Bracket Playoffs.** Pool Play will be among teams in the same pool. Three games will be played per match. The first two (2) games will be RALLY SCORING to 25 points with 2-point advantage, NO CAP. The third (3<sup>rd</sup>) game will be RALLY SCORING to 15 points with a 2-point advantage, NO CAP. (*Note: the 3<sup>rd</sup> game can go to 25 points only with permission of the Regional Commissioner.*) Each game counts as a win or loss. For the third game, have a coin toss, use the third or deciding game scoresheet and change courts after 8 points. **NOTE: THE REGIONAL COMMISSIONER MUST APPROVE THE USE OF THIS FORMAT.**

**GUARANTEED GAMES PER TEAM: 9  
STANDARD TIME FOR TOURNAMENT: 8 HRS 33 MIN**

**PLACEMENT OF TEAMS IN POOLS  
IS IN ACCORDANCE WITH THE PROCEDURE IN THIS MANUAL**

	<u>POOL A</u>			<u>POOL B</u>	
TEAMS:	WON	LOST	TEAMS:	WON	LOST
1. _____	:	_____	A. _____	:	_____
2. _____	:	_____	B. _____	:	_____
3. _____	:	_____	C. _____	:	_____
4. _____	:	_____	D. _____	:	_____

**PLAYING SCHEDULE**

<u>COURT I</u>			::	<u>COURT II</u>		
MATCH	: TM VS TM	: OFF	::	MATCH	: TM VS TM	: OFF
(1)	: 1 -- 3	: C	::	(7)	: 2 -- 4	: D
(2)	: A -- C	: 3	::	(8)	: B -- D	: 4
(3)	: 1 -- 4	: A	::	(9)	: 2 -- 3	: B
TAKE 45 MINUTE BREAK ON BOTH COURTS						
(4)	: A -- D	: 1	::	(10)	: B -- C	: 2
(5)	: 1 -- 2	: C	::	(11)	: 3 -- 4	: D
(6)	: A -- B	: 3	::	(12)	: C -- D	: 4

**SEMI-FINALS  
(SEE SCHEDULE ER.5)**

Court I  
First Pool A vs 2<sup>nd</sup> Pool B  
FINALS: W1 VS W2

Court  
1<sup>st</sup> Pool B vs 2<sup>nd</sup> Pool A  
Officials are L1 and L2

Semi-finals and final matches will be two-out-of-three game rally scoring matches. First 2 games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

Officials for semi-finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.



**CR.14. 8-Team Tournament. Two 4-Team Pools on Two Courts with Cross-Bracket Pool Play.** Each team in Pool A will play one match of 2 games against each team in Pool B. Each game will be RALLY SCORING to 25 points with 2-point advantage, NO CAP. Each game counts as a win or loss **NOTE: THE REGIONAL COMMISSIONER MUST APPROVE THE USE OF THIS FORMAT.**

**GUARANTEED GAMES PER TEAM: 8**  
**STANDARD TIME FOR TOURNAMENT: 9 HRS 55 MIN**

**CAUTION: ACCURATE PLACEMENT OF TEAMS IS REQUIRED FOR THIS FORMAT!!**  
**THIS FORMAT REQUIRES THE FOLLOWING PLACEMENT OF TEAMS**

1 = 1 <sup>st</sup> Ranked Team	A = 2 <sup>nd</sup> Ranked Team
2 = 3 <sup>rd</sup> Ranked Team	B = 4 <sup>th</sup> Ranked Team
3 = 5 <sup>th</sup> Ranked Team	C = 6 <sup>th</sup> Ranked Team
4 = 7 <sup>th</sup> Ranked Team	D = 8 <sup>th</sup> Ranked Team

	<u>POOL A</u>		<u>POOL B</u>		
TEAMS:	WON	LOST	TEAMS:	WON	LOST
1.	_____	:	A.	_____	:
2.	_____	:	B.	_____	:
3.	_____	:	C.	_____	:
4.	_____	:	D.	_____	:

PLAYING SCHEDULE

<u>COURT I</u>	::	<u>COURT II</u>
-----		
MATCH	: TM VS TM	: OFF
-----		
(1)	: 1 -- A	: C
(2)	: 3 -- C	: 1
(3)	: 1 -- B	: 3
(4)	: 3 -- D	: B
-----		

TAKE 45 MINUTE BREAK ON BOTH COURTS

-----		
(5)	: 2 -- D	: 4
(6)	: 4 -- B	: 2
(7)	: 2 -- C	: A
(8)	: 4 -- A	: C
-----		

SEMI-FINALS

**(SEE SCHEDULE ER.7)**

Court I  
 First Pool A vs 2<sup>nd</sup> Pool A  
 FINALS: W1 VS W2

Court II  
 1<sup>st</sup> Pool B vs 2<sup>nd</sup> Pool B  
 Officials are L1 and L2

**NOTE: If the result of pool play has one pool dominating the other (Won/Loss records greater than 4-4), playoffs must be held per the POWER POOL GUIDELINES, SCHEDULE CR.16 IN THIS Section.**

Semi-finals and final matches will be two-out-of-three game rally scoring matches. First 2 games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.

Officials for semi-finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**CR.15. 9-Team Partial Round Robin on Two Courts.** Two games will be played per match. Each game will be RALLY SCORING to 25 points with a 2-point advantage. NO CAP. Each game counts as a win or loss. **NOTE: This is a standard format limited to one pool.** There is no provision for two or more pools using this format.

**GUARANTEED GAMES PER TEAM: 8**

**STANDARD TIME FOR ONE POOL, 2 COURT TOURNAMENT: 7 HRS 25 MINUTES**

	<u>POOL</u>	WON	LOST
TEAMS:			
1.	_____	:	_____
2.	_____	:	_____
3.	_____	:	_____
5.	_____	:	_____
6.	_____	:	_____
7.	_____	:	_____
8.	_____	:	_____
9.	_____	:	_____

**PLAYING SCHEDULE**

<u>COURT I</u>			::	<u>COURT II</u>		
MATCH	: TM VS TM	: OFF	::	MATCH	: TM VS TM	: OFF
(1)	: 1 -- 3	: 5	::	(10)	: 2 -- 4	: 6
(2)	: 5 -- 7	: 9	::	(11)	: 6 -- 8	: 2
(3)	: 3 -- 9	: 7	::	(12)	: 1 -- 4	: 8
(4)	: 2 -- 6	: 4	::	(13)	: 5 -- 8	: 1
(5)	: 3 -- 7	: 6	::	(14)	: 1 -- 9	: 8
-----			::	-----		
TAKE 45 MINUTE BREAK			::	TAKE 45 MINUTE BREAK		
-----			::	-----		
(6)	: 4 -- 6	: 3	::	(15)	: 2 -- 5	: 7
(7)	: 1 -- 8	: 2	::	(16)	: 7 -- 9	: 5
(8)	: 3 -- 6	: 1	::	(17)	: 4 -- 7	: 9
(9)	: 2 -- 8	: 3	::	(18)	: 5 -- 9	: 4
-----			::	-----		

**SEMI-FINALS**

**(See Schedule ER.5)**

<u>Court I</u> 1 <sup>st</sup> vs 3 <sup>rd</sup>	W1 VS W2	<u>Court II</u> 2 <sup>nd</sup> vs 4 <sup>th</sup>
FINALS:		Officials are L1 and L2

Officials for semi-finals or for single pool finals will be provided by the **loser of the last game on that court**, even though this last game may be a tie-breaker game. If this team must play next, then the **team last officiating on that court** officiates. If both of these teams must play next, the **winner of the last game on that court** officiates.

**REMEMBER:** This format is limited to one pool. There is no provision for two pools using this format.

**CR.16. Power Pools and Power Pool Playoff Guidelines.**

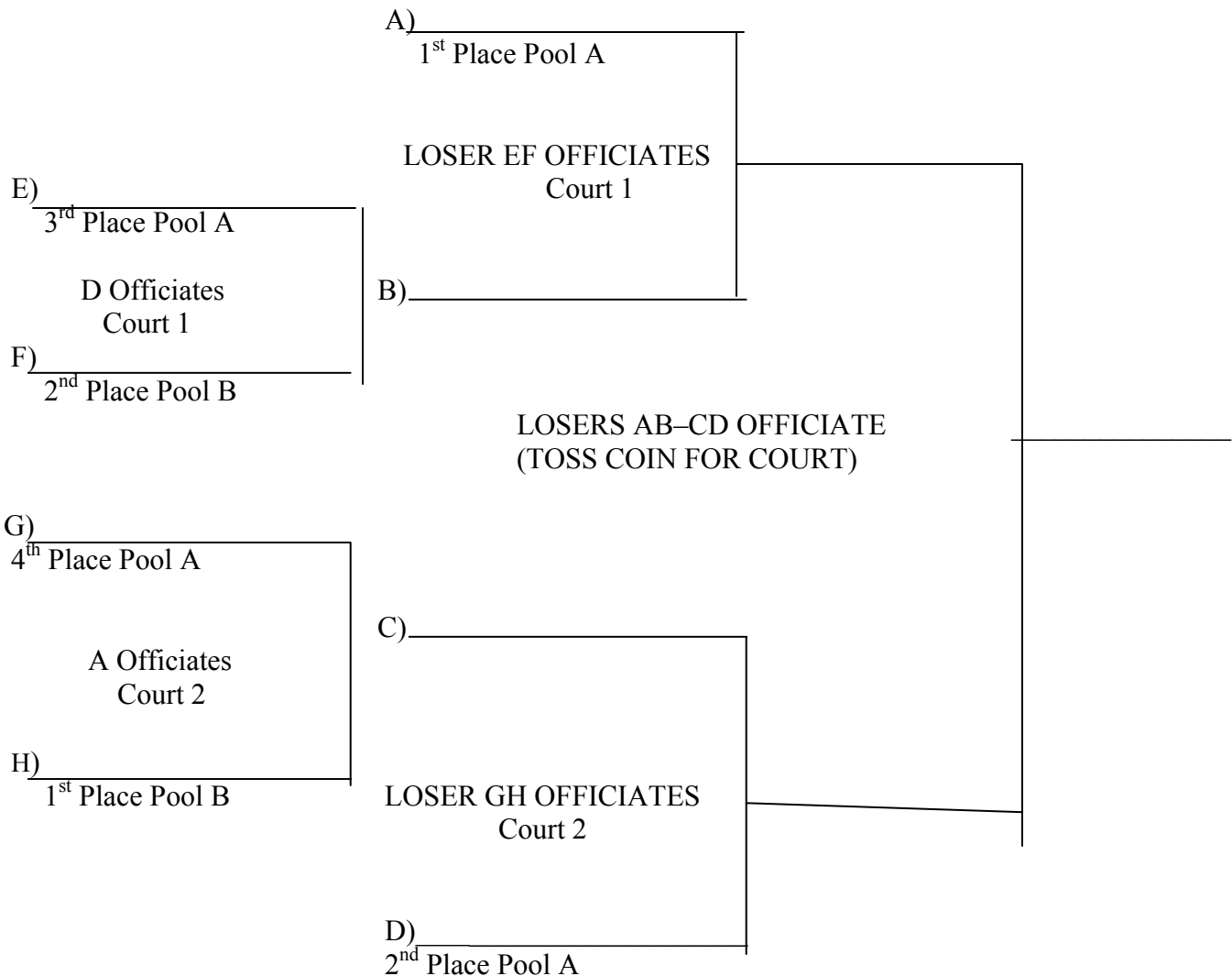
Power Pool tournaments are set up so that all the higher classification (or more dominant) teams are grouped together in one pool (the “power pool”). The lower classification (or weaker teams) are grouped together in another pool. The playoff is comprised of the top four teams from the “power pool” and the top two teams from the non-“power pool”. The top two teams from the “power pool” receive byes into the second round of playoffs. In the brackets below, pool A is the “power pool”.

**Each match will consist of two-out-of-three rally scoring matches. First 2 games to 25 points and third game to 15 points, each with a 2-point advantage. NO CAP.**

**During the third game teams will change courts after one team reaches 8 points.**

**NOTE: This is a standard format, but is used only with the permission of the Regional Commissioner.**

**STANDARD TIME FOR THIS PLAYOFF ON 1 COURT: 3 HOURS 20 MINUTES**  
**STANDARD TIME FOR THIS PLAYOFF ON 2 COURTS: 2 HOURS**

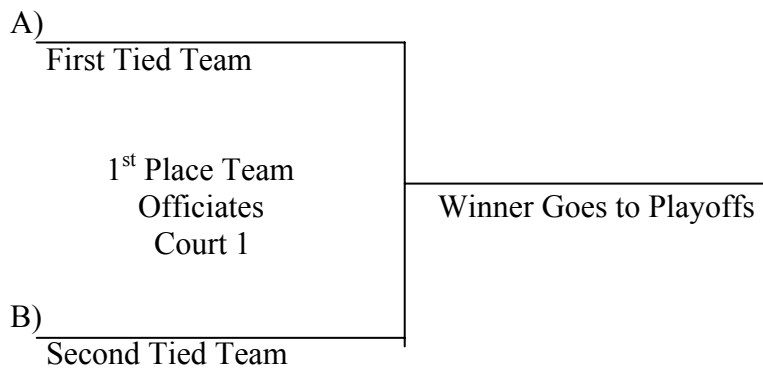


**DR. STANDARD SINGLE ELIMINATION TIE-BREAKING FORMATS RALLY SCORING**

**DR.1. Tie-Breaker Format for 2-Teams tied for last position,**

This match will consist of one rally scoring game to 25 points.  
Teams will change courts after one team reaches 13 points.

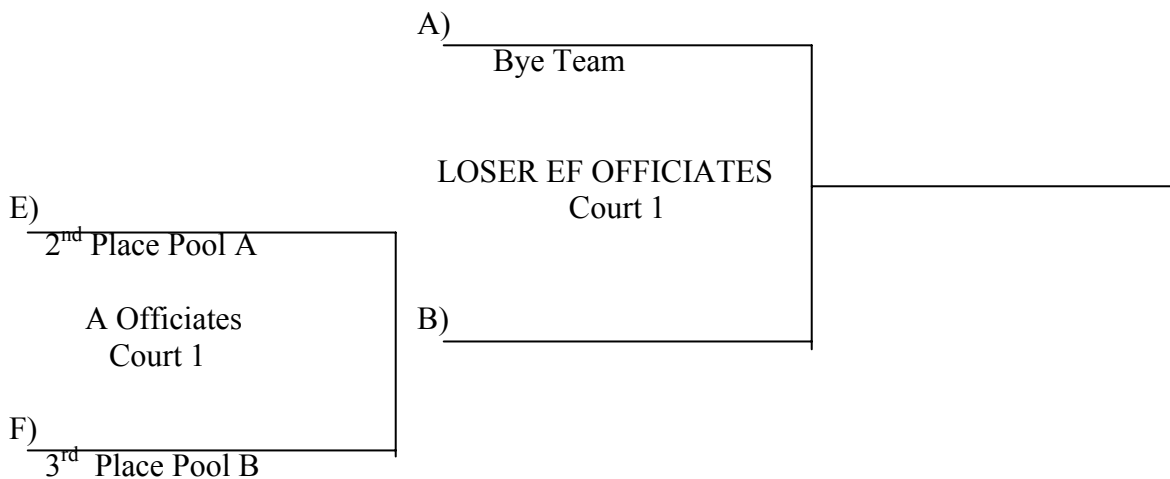
**STANDARD TIME: 14 MINUTES**



**DR.2. Tie-Breaker Format for 3-Teams tied for last position, played on one court.**

Each match will consist of one rally scoring game to 25 points. Teams will change courts after one team reaches 13 points.

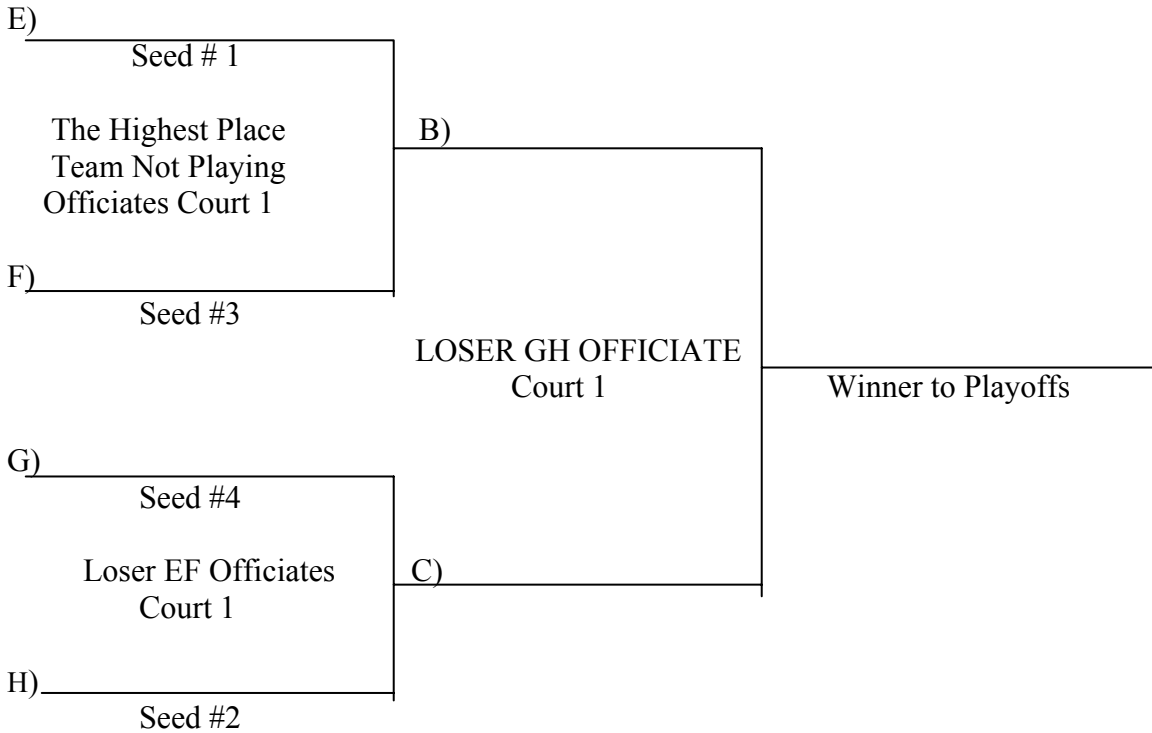
**STANDARD TIME: 28 MINUTES**



**DR.3. Tie-Breaker Format for 4-Teams tied for last position, played on one court.**

Each match will consist of one rally scoring game to 25 points. Teams will change courts after one team reaches 13 points.

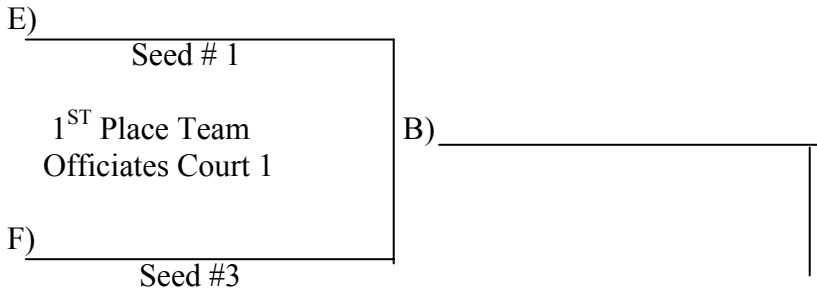
**STANDARD TIME: 52 MINUTES**



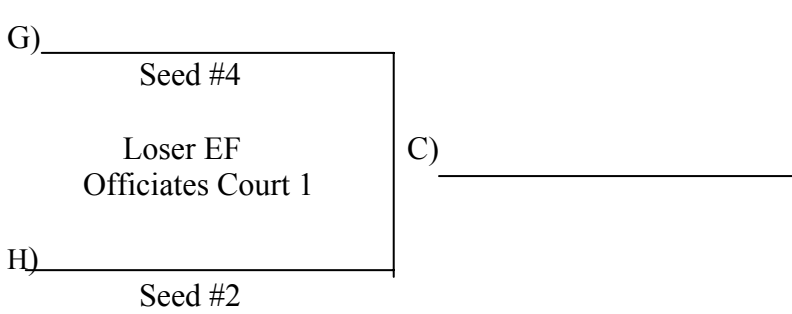
**DR.4. Tie-Breaker Format for 4-Teams tied for two positions, played on one court.**

Each match will consist of one rally scoring game to 25 points. Team will change courts after one team reaches 13 points.

**STANDARD TIME: 28 MINUTES**



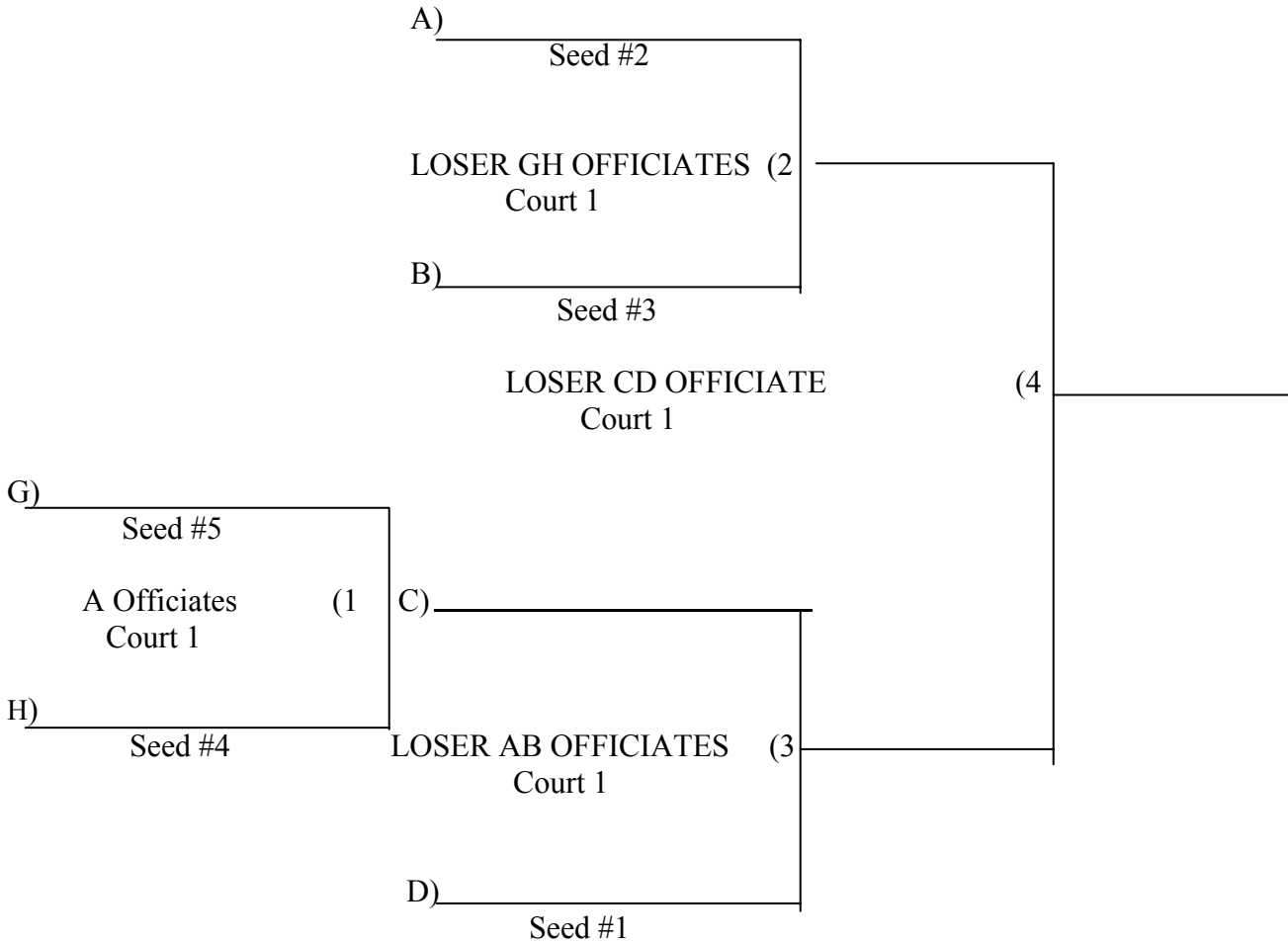
**DO NOT PLAY THIS MATCH  
PLACE TEAMS IN THE TWO PLAYOFF POSITIONS  
PER SECTION II . E . 1 .**



**DR.5. Tie-Breaker Format for 5-Teams tied for last position, played on one court.**

Each match will consist of one rally scoring game to 25 points. Teams will change courts after one team reaches 13 points.

**STANDARD TIME: 56 MINUTES**

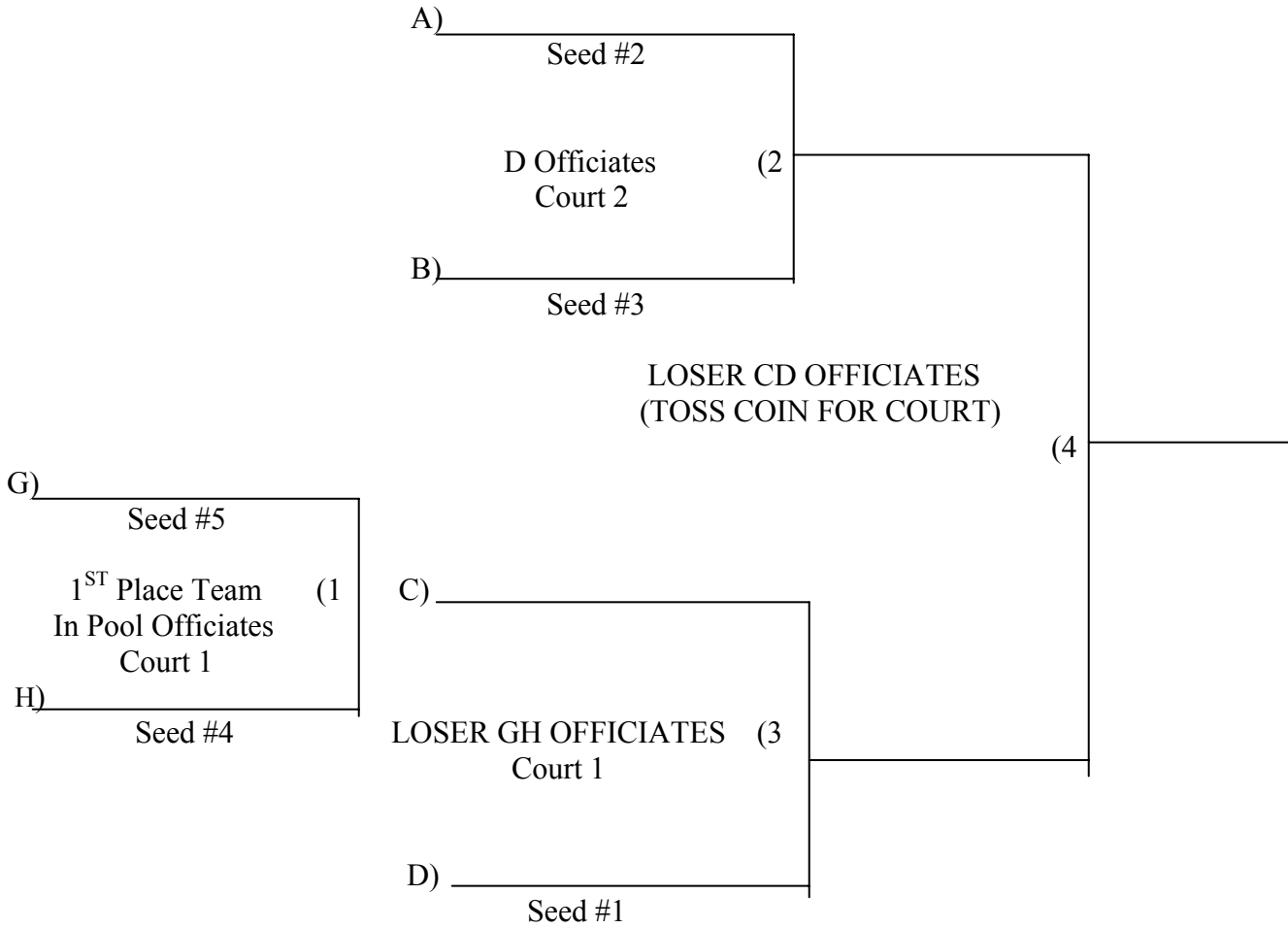




**DR.6. Tie-Breaker Format for 5-Teams tied for last position, played on two courts.**

Each match will consist of one rally scoring game to 25 points. Teams will change courts after one team reaches 13 points.

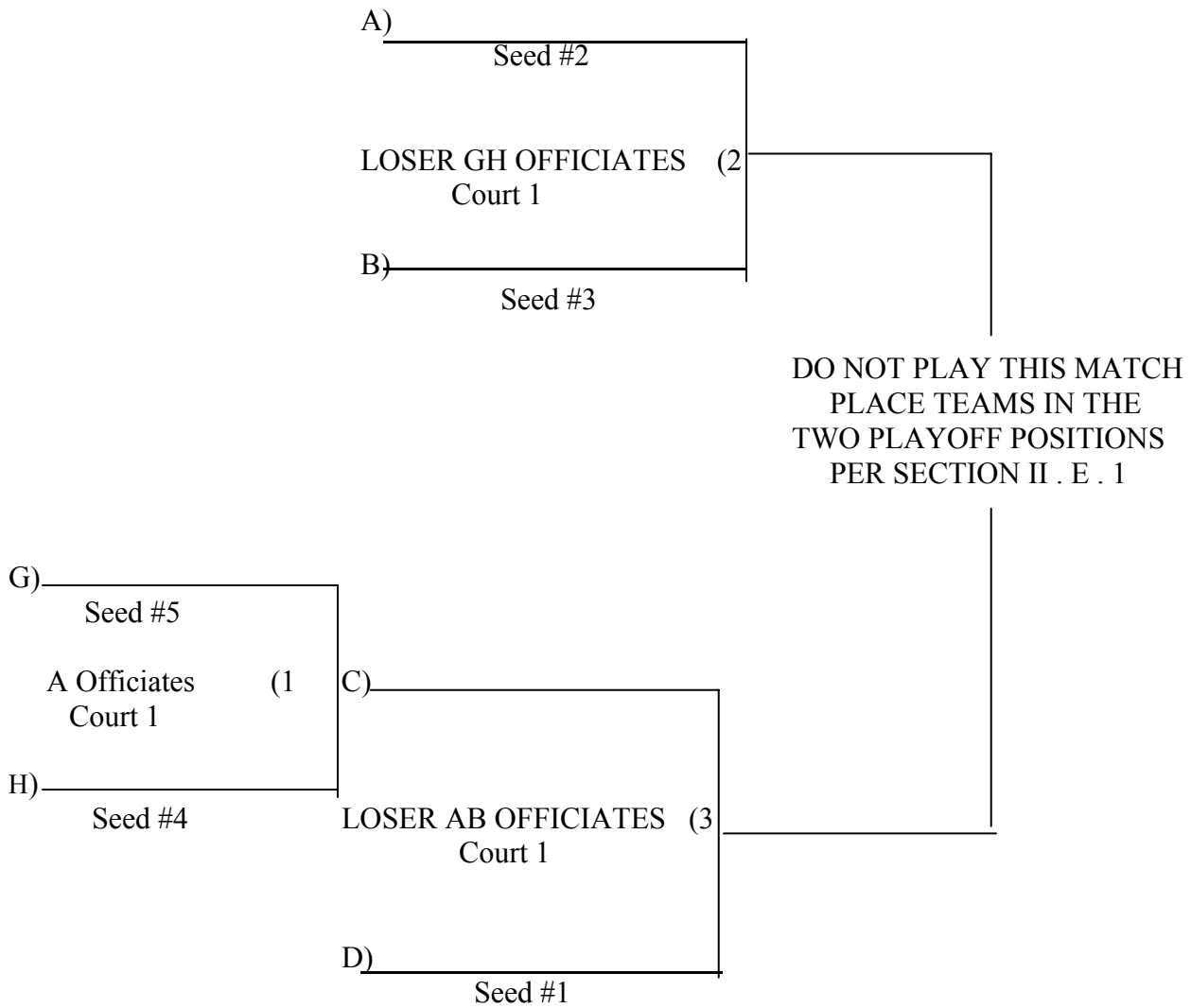
**STANDARD TIME: 28 MINUTES**



**DR.7. Tie-Breaker Format for 5-Teams tied for two positions, played on one court.**

Each match will consist of one rally scoring game to 25 points. Teams will change courts after one team reaches 13 points.

**STANDARD TIME: 56 MINUTES**



**ER. STANDARD SINGLE ELIMINATION PLAYOFF FORMATS**  
**USING RALLY SCORING**

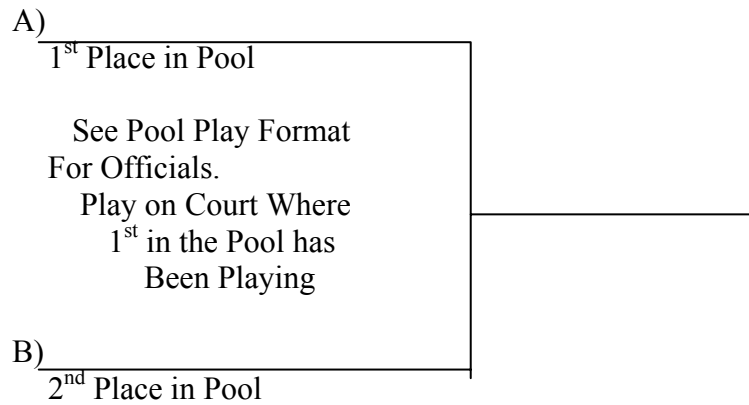
**ER.1. Playoff Schedule for 2 Teams From a Single Pool one or two courts.**

**NOTE: THE REGIONAL COMMISSIONER MUST APPROVE THE USE OF THIS FORMAT.**

This match will be two-out-of-three game rally scoring match. First two games to 25 points and third game to 15 points each with a 2 point advantage.NO CAP.

During the third game, teams will change courts after one team reaches 8 points.

**STANDARD TIME FOR THIS PLAYOFF: 48 MINUTES**



**ER.2. Playoff Schedule for 2 Teams From a Single Pool one or two courts.**

**NOTE: This is a standard playoff format.**

Each match will consist of two-out-of-three game rally scoring match. First two games to 25 points and third game to 15 points each with a 2 point advantage. NO CAP.

During the third game, teams will change courts after one team reaches 8 points.

**STANDARD TIME FOR THIS PLAYOFF ON 1 COURT: 2 HOURS 24 MINUTES  
STANDARD TIME FOR THIS PLAYOFF ON 2 COURTS: 1 HOUR 36 MINUTES**



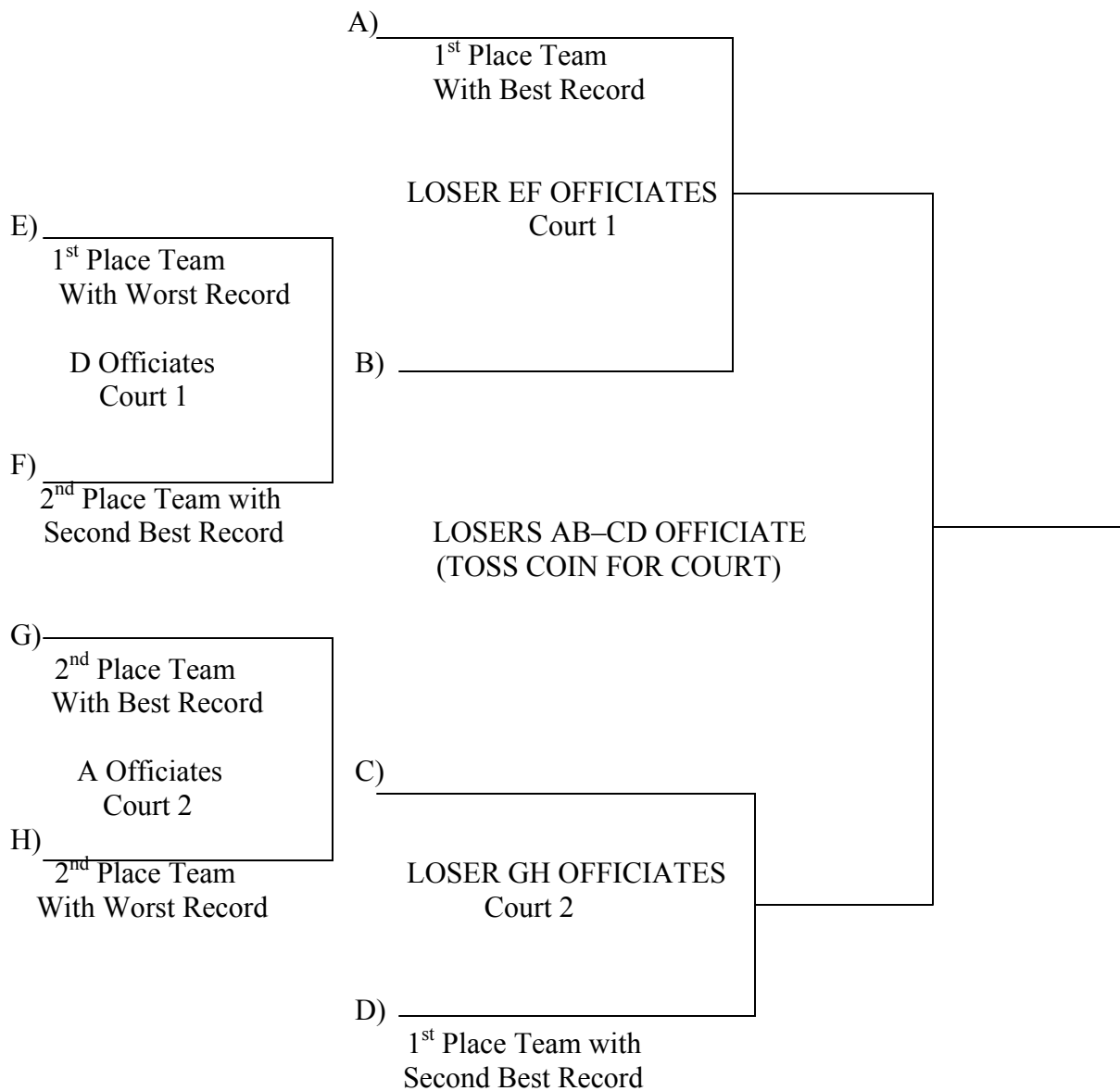
**ER.3. Playoff Schedule for 2 Teams From Each of Three Pools**

**NOTE: This is a standard playoff format for three small pools.**

Each match will consist of two-out-of-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2 point advantage. NO CAP.

During the third game, teams will change courts after one team reaches 8 points.

**STANDARD TIME FOR THIS PLAYOFF ON 1 COURT: 3 HOURS 20 MINUTES  
STANDARD TIME FOR THIS PLAYOFF ON 2 COURTS: 2 HOURS**



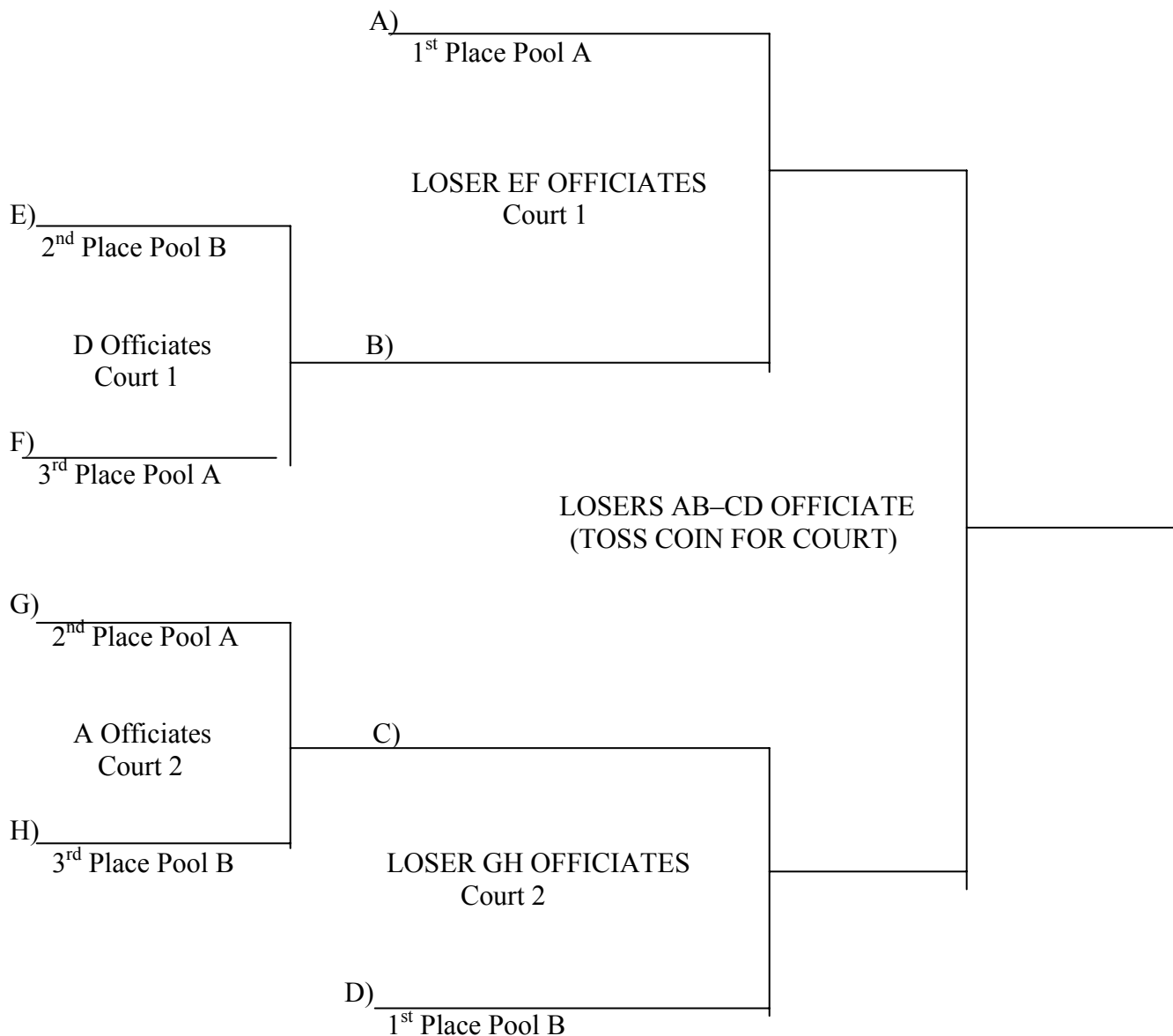
**ER.4. Playoff Schedule for 3 Teams from each of Two Pools**

**NOTE: This is a standard playoff format for large pools.**

Each match will consist of two-out-of-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2 point advantage. NO CAP.

During the third game, teams will change courts after one team reaches 8 points.

**STANDARD TIME FOR THIS PLAYOFF ON 1 COURT: 3 HOURS 20 MINUTES  
STANDARD TIME FOR THIS PLAYOFF ON 2 COURTS: 2 HOURS**



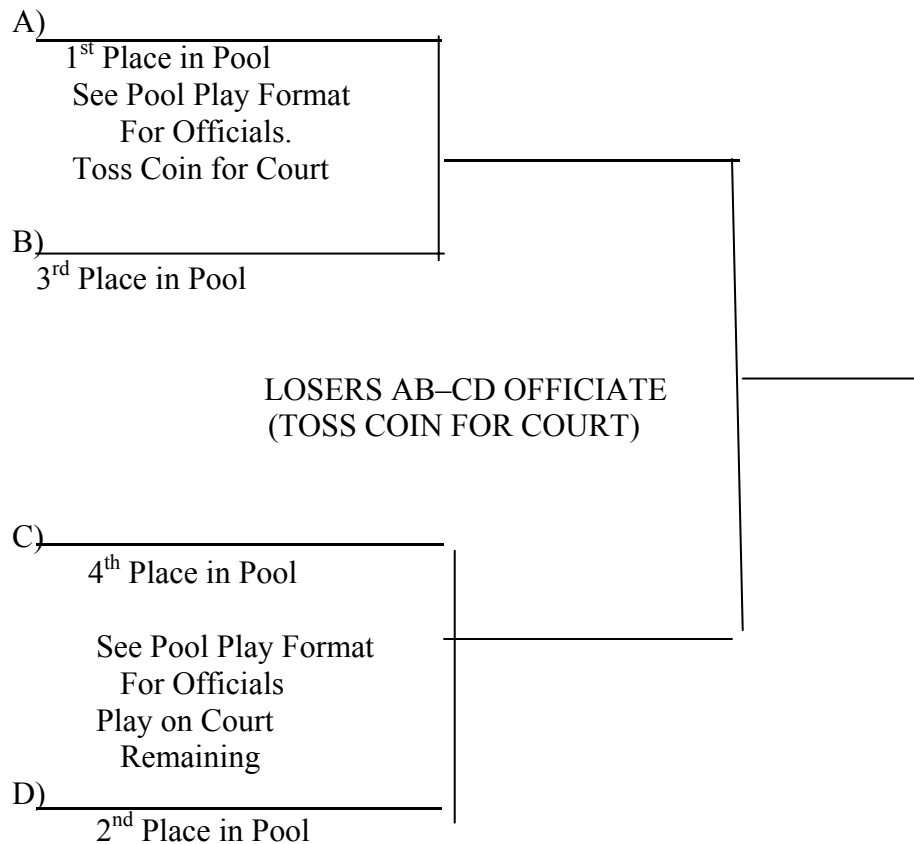
**ER.5. Playoff Schedule for 4 Teams From a One Pool played on one or two courts.**

**NOTE: This is a standard playoff format.**

Each match will consist of two-out-of-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2 point advantage. NO CAP.

During the third game, teams will change courts after one team reaches 8 points.

**STANDARD TIME FOR THIS PLAYOFF ON 1 COURT: 2 HOURS  
STANDARD TIME FOR THIS PLAYOFF ON 2 COURTS: 1 HOUR 20 MIN**

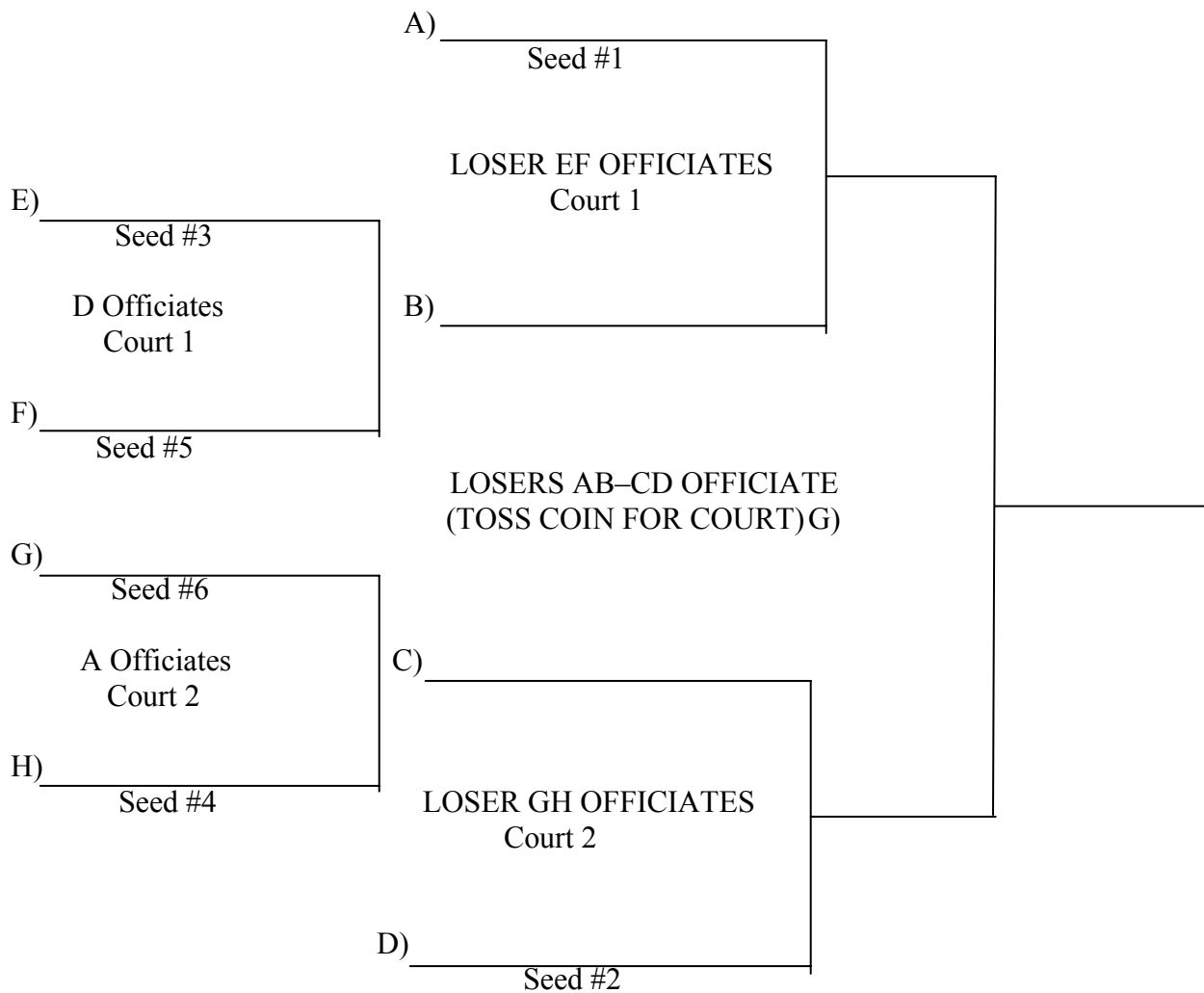


**ER.6. Single Elimination Playoff Schedule for 6–Team Partial Round Robin per Schedule CR.7.**

Each match will consist of two-out-of-three game rally scoring matches. First two games to 25 points and third game to 15 points, each with a 2 point advantage. NO CAP.

During the third game, teams will change courts after one team reaches 8 points.

**STANDARD TIME FOR THIS PLAYOFF ON 2 COURTS: 2½ HOURS**





**ER.7. Single Elimination Playoff Schedule for 8-Team Tournament with Cross-Bracket Pool Play per Schedule CR.14.**

Each match will consist of two-out-of-three game rally scoring matches. The first 2 games to 25 points and 3<sup>rd</sup> game to 15 points, each with a 2-point advantage. NO CAP.

During the third game teams will change courts after one team reaches 8 points.

**STANDARD TIME FOR THIS PLAYOFF ON 1 COURT: 2 HOURS 24 MINUTES  
STANDARD TIME FOR THIS PLAYOFF ON 2 COURTS: 1 HOUR 36 MINUTES**

